Bibliography
Sorted by Call Number / Author.

Hoping to find his lost brother, Rownie escapes the home of the witch Graba and joins a troupe of goblins who perform in Zombay, a city where humans are forbidden to wear masks and act in plays.

Ten-year-old Henri Bell discovers he can speak to insects and, as he travels the world in search of a giant legendary insect, begins to metamorphose into an insect himself.

Ralph is asked to spend the summer with his strange British relatives at their old manor house in order to set up their Wi-Fi network. And thus begins his strange adventure.

In Somerset, England, on her family’s farm, Midge must find a lost artifact that will help the warring tribes of the Various—little people that only Midge can see—return to their homeland, but in order to accomplish this, she must first find her great-great-aunt Celandine, who also spent time with the Various as a child.

"Princess Violet is plain, reckless, and quite possibly too clever for her own good. Particularly when it comes to telling stories. One day she and her best friend, Demetrius, stumble upon a hidden room and find a peculiar book. A forbidden book. It tells a story of an evil being—called the Nybbas—imprisoned in their world. The story cannot be true—not really. But then the whispers start. Violet and Demetrius, along with an ancient, scarred dragon, may hold the key to the Nybbas’s triumph . . . or its demise"—Provided by publisher.

When timid Milton and his older, scofflaw sister Marlo die in a marshmallow bear explosion at Grizzly Mall, they are sent to Heck, an otherworldly reform school from which they are determined to escape.

Three ancient scrolls beckon high school student Aidan Thomas to enter a realm of knights, kings, and unusual creatures, but he must rely on instinct and his latent athletic ability to deal with the terror, tempest, and treason offered by this new world.

Three teenagers must save the Kingdom of Farsala from a new enemy rising on the Kingdom’s borders.

The dragon and the enchanted lily / retold by Italo Calvino -- The adventures of Eustace / by C.S. Lewis -- Perseus and Andromeda / by Padraic Colum -- The reluctant dragon / by Kenneth Grahame -- The Flower Queen's daughter / retold by Andrew Lang -- Li Chi slays the serpent / by Kan Pao -- Bilbo Baggins and Smaug / by J.R.R. Tolkien -- Uncle Lubin and the dragon / by W. Heath Robinson -- The deliverers of their country / by E. Nesbit -- The devil and his grandmother / by the Brothers Grimm -- Sigurd and Fafnir / retold by Andrew Lang -- The story of Wang Li / by Elizabeth Coatsworth -- St. George and the dragon / retold by William H.G. Kingston -- Stan Bolovan / retold by Andrew Lang -- The good sword / retold by Ruth Bryan Owen -- The dragons of Wantley / anonymous -- The dragon tamers / by E. Nesbit. A collection of seventeen dragon tales by such authors as Italo Calvino, C.S. Lewis, Kenneth Grahame, J.R.R. Tolkien, and Elizabeth Coatsworth.

Alexi, a young Trojan slave, accompanies Odysseus on his epic journey home. Along the way, Alexi must deal not only with the adventures that befall Odysseus' crew, but with the bully Ury who wants him dead, and with wondering whether his sister survived the sack of Troy.
Sixteen-year-old Sydelle Mirabel, an unusually talented weaver, must master her mysterious power and join a young wizard in stopping an imminent war in land.

This combination of four previously published works, edited to form a single narrative, follows best friends Lucy and Soledad's adventures in Faerieground where they discover the dark secret of the Queen, and confront their own identities.

Orphaned by a ninja pirate attack off the coast of Japan in 1611, twelve-year-old English lad Jack Fletcher is determined to prove himself, despite the bullying of fellow students, when the legendary sword master who rescued him begins training him as a samurai warrior.

Patch Ridling, a simple tailor's apprentice, saves his friend Osbert from an aging troll and his is summoned by King Milo to help wage war on a band of trolls trying to destroy the kingdom.

Dessa, Topper and Fisk, still searching for Dessa's missing twin brother, find themselves in a mess after Dessa accidently rescues a prince.

Seeking shelter from a storm, the three fugitives stop at a roadside inn where a greedy innkeeper plots to turn them in to the queen for a reward, and things get worse when the queen's Dragons arrive.

Fourteen-year-old acrobat, Dessa Redd and the circus strongman, Fisk, are recruited by Topper, the circus juggler, for the job of robbing the royal treasury of Kingsbridge, which sets off a series of adventures around the world in order to find Dessa's twin brother, who was kidnapped when they were young.

Relying on true courage and true love, as well as some surprising connections to the Arthurian legends, a young Welsh teenager named Rhodri embarks on a quest to remove an ancient curse from Great Britain during the reign of Richard the Lionheart.

After visiting the Scottish castle her family has inherited and returning home to Canada, twelve-year-old Emily finds she has accidentally brought back a boggart, an invisible and mischievous spirit with a fondness for practical jokes.

On his way to spend Christmas at his mother's house in Canterbury, England, Joe meets a young witch named Twiggy and becomes part of a mystery involving a missing page from an ancient book of magic.

The Spook and his apprentice, Thomas Ward, have been successful in ridding the county of witches, ghosts, and boggarts, but they face a much more formidable task when they travel to Prieston to confront the Bane and the Quisitor.

After his village is ruined by a flood, Yorsh, the world's last elf, reads writing on ancient ruins and realizes that in order to stop the torrential rains, he must find the only remaining dragon.

Mathias takes a sheet of paper from a dying conjurer in the circus where he works and finds himself pursued by the dangerous Dr. Leiter, his exquisite, human-like doll, and a malevolent dwarf, all of whom will stop at nothing to keep the paper's secrets hidden.

Living in isolation with a robot on what appears to be an alien world populated with bizarre life forms, a twelve-year-old human girl called Eva Nine sets out on a journey to find others like her. Features "augmented reality" pages, in which readers with a webcam can access additional information about Eva Nine's world.

Ty and Gemma make a desperate alliance with the Seablite Gang to help Ty’s parents, who face criminal charges of sedition, but teaming up with outlaws may pull them deeper into the underwater underworld than they intend to go.

Three young people from different times, each with unique abilities, are drawn together in a desperate effort to defeat the forces of the dark one.

When Princess Poppy, the daughter of Queen Marigold and King Christian of Zandelphia-Beaurivage, is kidnapped by the kingdom's former torturer-in-chief and poisoner-in-chief, a ragtag group sets out to rescue her.

"Fifteen-year-old Jennifer Strange runs an agency for underemployed magicians in a world where magic is fading away, but when visions of the death of the world's last dragon begin, all signs point to Jennifer--and Big Magic." --Provided by publisher.

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Galen, a man of the old Order and a Keeper of relics, and his sixteen-year-old apprentice, Raffi, face many obstacles as they search for a powerful relic that has been hidden for centuries in an effort to stop the devastation that has hit their world.

Hal, Stig, and the other outcasts do not have the size and strength of the Skandians, but when they face off against the Wolves and the Sharks in an ultimate race for survival, they hope that their courage and cunning are enough to help them win in a game that everyone seems to think is a matter of life and death.

"During what seems like an ordinary museum visit, a tour guide lures Sunni and Blaise through a painted doorway and they discover they've stepped into eighteenth-century London. When they realize their "tour guide" will do anything to get more information about what Sunni and Blaise know about magical paintings, they attempt to flee and encounter body snatchers, art thieves and forgers"--Provided by publisher.

"In Renaissance Murano, eleven-year-old Renzo must teach himself to blow glass with the help of a girl who has a mysterious connection to her falcon." --Publisher.

Fourteen-year-old Bryn must try to find a way to save a baby dragon from a dangerous modern world that seems to have no place for something so ancient.

Piper McCloud’s ability to fly sets her apart from the other kids, so her mother sends her to an exclusive school for children with exceptional abilities, but even there she does not
fit in with the other students.

J-F Fun

Twelve-year-old Meggie learns that her father Mo, a bookbinder, can "read" fictional characters to life when an evil ruler named Capricorn, freed from the novel "Inkheart" years earlier, tries to force Mo to release an immortal monster from the story.

J-F Gai

The case of the four and twenty blackbirds -- Troll bridge -- Don't ask Jack -- How to sell the Ponti Bridge -- October in the chair -- Chivalry -- The price -- How to talk to girls at parties -- Sunbird -- The witch's headstone -- Instructions. Presents a collection of eleven short science fiction and fantasy stories by American author Neil Gaiman.

J-F Gib

In Paris with his parents to sell family heirlooms, fourteen-year-old Greg Rich suddenly finds himself four hundred years in the past, and is aided by boys who will one day be known as "The Three Musketeers."

J-F Gid

Follows Hansel and Gretel as they walk out of their own story and into eight more tales, encountering such wicked creatures as witches, along with kindly strangers and other helpful folk. Based in part on the Grimms' fairy tales Faithful Johannes, Hansel and Gretel, The seven ravens, Brother and sister, The robber bridegroom, and The devil and his three golden hairs.

J-F Gol

Rain, a stained glass designer despite laws banning women from that craft, and Peri, whose family of falconers are untouchables scorned by all, join forces and hope their love will keep them safe from prejudices and looming disaster.

J-F Har

Adventurous orphan Mosca Mye, her savage goose, Saracen, and their sometimes-loyal companion, Eponymous Clent, become embroiled in the intrigues of Toll, a town that changes entirely as day turns to night.

J-F Har

Bedeviled by evil fairies that only she can see, thirteen-year-old Tanya is sent to stay with her cold and distant grandmother at Elvesden Manor, where she and the caretaker's son solve a disturbing mystery that leads them to the discovery that Tanya's life is in danger.

J-F Har

In a world where dragons and humans coexist in an uneasy truce and dragons can assume human form, Seraphina, whose mother died giving birth to her, grapples with her own identity amid magical secrets and royal scandals, while she struggles to accept and develop her extraordinary musical talents.

J-F Hig

The town of Opum Oppidulum is home to the freezing Lake Beluarum and its rumored monster. On an island at the center of the lake is an asylum from which no one has ever escaped. So how will Rex, whose father, Ambrose Grammaticus, has been imprisoned there under false pretenses, prove that Ambrose is not insane? And if Rex can free his father, will his evil stepmother drive them both to madness?

J-F Ken

A handful of Minnipins, a sober and sedate people, rise up against the Periods, the leading family of an isolated mountain valley, and are exiled to a mountain where they discover that the ancient enemies of their people are preparing to attack.

J-F Kes

After finally convincing her mother that she should take swimming lessons, twelve-year-old Emily discovers a terrible and wonderful secret about herself that opens up a whole new world.

J-F Kir
As mysterious circumstances bring Giuseppe, Frederick, and Hannah together, their lives soon interlock like the turning gears in a clock and they realize that each one holds a key to solving the others' mysteries.


J-F Lane, Andy. *Death cloud*. 1st Square Fish ed. New York : Square Fish, 2011, c2010. In 1868, with his army officer father suddenly posted to India, and his mother mysteriously "unwell," fourteen-year-old Sherlock Holmes is sent to stay with his eccentric uncle and aunt in their vast house in Hampshire, where he uncovers his first murder and a diabolical villain.


J-F Lin, Grace. *Where the mountain meets the moon*. 1st pbk. ed. New York : Little, Brown, 2011. Minli, an adventurous girl from a poor village, buys a magical goldfish, and then joins a dragon who cannot fly on a quest to find the Old Man of the Moon in hopes of bringing life to Fruitless Mountain and freshness to Jade River.


J-F Meloy, Colin. *Wildwood*. 1st ed. New York : Balzer + Bray, c2011. Prue's life shifts from ordinary to extraordinary when her baby brother is kidnapped by a murder of crows and she must embark into the Impassable Wilderness, a dense forest in the center of Portland, Oregon, with her friend Curtis in tow, where the pair will encounter warring creatures, peaceful mystics, and other dark-minded, powerful figures.

J-F Millford, Kate. *The Boneshaker*. Boston : Clarion Books, 2010. When Jake Limberleg brings his traveling medicine show to a small Missouri town in 1913, thirteen-year-old Natalie senses that something is wrong and, after investigating, learns that her love of automata and other machines make her the only one who can set things right.

J-F Mull, Brandon, 1974-. *Arcade catastrophe*. [Salt Lake City, Utah] : Shadow Mountain, c2012. Nate and his friends think the new Arcadeland, where tickets can earn jets, tanks, subs, and racecars, is totally cool, until they learn that the arcade owner is hiding a secret.

J-F Neff, Henry H. *The hound of Rowan*. 1st Yearling ed. New York : Yearling, [2008], c2007. After glimpsing a hint of his destiny in a mysterious tapestry, twelve-year-old Max McDaniels becomes a student at Rowan Academy where he trains in "mystics and combat" in preparation for war with an ancient enemy that has been kidnapping children like him.

Charlie Bone's life with his widowed mother and two grandmothers undergoes a dramatic change when he discovers that he can hear people in photographs talking.

After Owen captures an enormous bullfrog, names it Tooley Graham, then has to release it, he and two friends try to use a small submarine that fell from a passing train to search for Tooley in the Carter, Georgia, pond it came from, while avoiding nosy neighbor Viola.

Graphically adapts the adventures of the Greek god of the seas, presenting the myth of how Poseidon became the king of the oceans and such stories as Theseus and the Minotaur, Odysseus and Polyphemos, and the founding of Athens.

Four young misfits find themselves living in a strictly disciplined temple community where they become friends while also learning to do crafts and to use their powers, especially magic.

In an alternative London ruled by a young Queen Victoria, Dodger, a resourceful, homeless boy, unwittingly prevents Sweeney Todd from committing murder.

Sam Faulkner travels back in time to medieval Ireland, ancient Egypt and Renaissance Bruges in search of his missing father.

While the Kulipari, the Amphibilands elite fighting group of poisonous frogs, is away, young Darel hopefully assembles a motley crew of friends to fend off an attack by the spell caster called the Spider Queen, and Lord Marmoo, leader of the scorpions.

Lyra and Will find themselves at the center of a battle between the forces of the Authority and those gathered by Lyra's father, Lord Asriel.

Lyra and Will parry in his search for his father and for a powerful, magical knife.

Walker Bean is happiest when he gets to spend time tinkering on his inventions in his grandfather's workshop, but when his grandfather acquires a curse, Walter must embark
on dangerous quest to return a pearl skull to the witches who made it.


When an ancient evil threatens to devastate Rin, overcoming its people with a fatal sleeping sickness, young Rowan, with help from a tribe called the Travelers, must decipher a rhyming riddle in order to save the land and its inhabitants.


On his twelfth birthday, Peter chooses, or is chosen by, a strange, talking dog that teaches him magic in order that they might rescue a self-destructive wizard, aided by Peter's younger sisters, Celia and Izzy.


In a desperate attempt for survival, a peaceful civilization on a faraway planet besieged by a dark lord sends its most precious gift across the cosmos into the lunchbox of Tommy Pepper, sixth grader, of Plymouth, Massachusetts.


Farm boy Homer faces another challenger for his uncle's spot in the society of Legends, Objects, Secrets, and Treasures but Dog's hidden ability to smell treasure guides the duo as clues lead them to fantastic mansions and hidden islands.


Living in the twenty-fifth century, young Dawkins and Hypatia Faraday take time travel and technology like the NeuroNet for granted but in Prague in 1648, they are startled to find a rogue alchemist who is using advanced technology to change mercury into gold.


New York high school student Elizabeth gets an after-school job as a page at the "New-York Circulating Material Repository," and when she gains coveted access to its Grimm Collection of magical objects, she and the other pages are drawn into a series of frightening adventures involving mythical creatures and stolen goods.


In 1783 London, the destiny of an orphaned boy and girl becomes intertwined as the boy, Cirrus Flux, is pursued by a sinister woman mesmerist, a tiny man with an all-seeing eye, and a skull-collecting scoundrel, all of whom believe that he possesses an orb containing a divine power.


Leven Thumps and the gateway to Foo -- Leven Thumps and the whispered secret. Contains "Leven Thumps and the Gateway to Foo" in which fourteen-year-old Leven Thumps and thirteen-year-old Winter discover that for mankind to continue dreaming, the gateway between reality and the land of dreams and hopes must be found and demolished; and "Leven Thumps and the Whispered Secret" in which contrary forces in Reality plan to reconstruct the destroyed gateway between the mythical Foo and their own land, while Leven, Winter, and sidekicks Geth and Clover battle fantastical creatures in Foo.


While Leven, Winter, and sidekicks Geth and Clover battle fantastical creatures in Foo, contrary forces in Reality plan to reconstruct the destroyed gateway between the mythical Foo and their own land.


Timothy Cade is a shunned outsider, but his skills lead him to be summoned by parliament to help an exploratory team stop Raptus, the leader of the Wurm, from invading Sunderland.


Middle School Fiction Collection. The evil Mordred, plotting against his father Arthur, implicates the Queen and Sir Lancelot in treachery and brings about the downfall of Camlot and the Round Table.
J-F Sut  Sutherland, Tui, 1978-. The dragonet prophecy. New York : Scholastic, c2012. Clay and the other four MudWing dragonets were stolen from their homes while they were still in their eggs and hidden for years in order to fulfill a prophecy claiming that the dragonets would end the war between the dragon tribes, but not all of the dragonets want their destiny.

J-F Ten  TenNapel, Doug. Cardboard. 1st ed. New York : Graphix, 2012. Cam gets a cardboard box for a birthday present that he makes into a man which comes to life, but when his neighbor Marcus takes the cardboard box, he creates his own evil creations that threaten to destroy them all.

J-F Ten c.2  TenNapel, Doug. Bad island. 1st ed. New York : Graphix, 2011. Reese, forced to go on vacation with his family, finds himself shipwrecked with them on a strange island full of weird plants and animals, and pursued by an unknown entity on the hunt.

J-F Tha  Thal, Lilli. Mimus. Toronto ; NY : Annick Press, c.2005. Middle School Fiction Collection. Two mighty kingdoms are engaged in endless, merciless war, until King Theo tricks and imprisons King Philip and his men. Soon Theo lures Philip's son Florin to the castle, where Theo decides to make the prince his second Fool, trained by Mimus, an enigmatic, occasionally spiteful, and unpredictable court jester.


J-F Val  Valente, Catherynne M., 1979-. The girl who fell beneath Fairyland and led the revels there. 1st ed. New York : Feiwel and Friends, 2012. September, having returned to Fairyland and learned the fairies are losing their shadows and magic, faces off against the new ruler of Fairyland Below, Halloween, who happens to be September's shadow.


<table>
<thead>
<tr>
<th>Author</th>
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<tr>
<td>Yolen, Jane</td>
<td><em>Heart's blood</em></td>
<td>New York : Delacorte Press, c1984.</td>
<td>Jakkin, now a free dragon trainer, has his plans abruptly changed when he is asked to infiltrate rebel forces taking hold on the planet.</td>
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<tr>
<td>Zinn, Bridget</td>
<td><em>Poison</em></td>
<td>1st ed. New York : Hyperion, c2013.</td>
<td>When sixteen-year-old Kyra, a potions master, tries to save her kingdom by murdering the princess, who is also her best friend, the poisoned dart misses its mark and Kyra becomes a fugitive, pursued by the King's army and her ex-boyfriend Hal.</td>
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<tr>
<td>Yancey, Richard</td>
<td><em>Alfred Kropp : the thirteenth skull</em></td>
<td>Mass market ed. New York : Bloomsbury, 2009, c2008.</td>
<td>Alfred Kropp faces an unknown enemy that is causing him to question who he can trust and whether or not he will escape this latest adventure with his life.</td>
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